BSc in Computer Science

Y1
- COMPX101 Introduction to Computer Science
- COMPX102 Object-Oriented Programming
- CSMAX170 Foundations in Computing and Mathematical Sciences
- MATHS135 Discrete Structures
- 100 Level Science Elective
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Y2
- COMPX201 Data Structures and Algorithms
- COMPX202 Mobile Computing and Software Architecture
- COMPX203 Computer Systems
- COMPX204 Practical Networking and Cyber Security
- CSMAX270 Cultural Perspectives

Y3
- COMPX361 Logic and Computation
- Choose one from List B
- Any COMPX3 Paper
- Choose one from List A
- 300 Level Science Elective

Note: Please see page 65 for List A.

LIST B
Papers (15 points unless stated otherwise)
- COMPX301 Problem Solving Using Algorithms
- COMPX304 Advanced Networking and Cyber Security
- COMPX306 Game Programming
- COMPX307 Functional Programming
- COMPX321 Mobile and Cyber-Physical Systems
- COMPX322 Web Development
- COMPX323 Modern Databases
- COMPX341 Software Engineering Methodology